

PRELIMINARY PROGRAM

2024 Mediterranean Game Theory Symposium

May 28-31

Venue: AMSE, 5-9 Boulevard Maurice Bourdet, 13001 Marseille

Parallel session: each slot is of 40 minutes including questions. The chairman is the last speaker of each session.

The website of the event: <https://mqts.sciencesconf.org/>

Tuesday, May 28

12:30-14:30 Welcoming lunch

14:30-16:30 Parallel sessions

GT & Information, Amphitheater (3 rd floor)	GT & Political economy, Room 24 (1 st floor)
Chantal Marlats <i>Racing with a rearview mirror: innovation lag and investment dynamics</i>	Margarita Kirneva <i>Legitimacy of collective decisions: a mechanism design approach</i>
Ludovic Renou <i>Comparing experiments in discounted problems</i>	Alexandre Arnout <i>Flip-flopping and Endogenous Turnout</i>
Olivier Gossner <i>SCAMP</i>	Alberto Grillo <i>Cooperation through universalistic morality</i>

19:30-22:00 Dinner at Les Grandes Halles du Vieux-Port
 30 Cours Honoré d'Estienne d'Orves, 13001 Marseille

Wednesday, May 29

09:00-09:30 Welcoming coffee

09:30-10:50 Parallel sessions

GT & Maths, Amphitheater (3 rd floor)	GT & Information, Room 24 (1 st floor)
Philippe Bich <i>A Brouwer-Tarski fixed-point theorem with applications in game theory</i>	Tristan Tomala <i>Mediated communication with coarse messages</i>
Janos Flesch <i>Stochastic games with general payoff functions</i>	Nicolas Vieille <i>Stationary social learning in a changing environment</i>

10:50-11:10 Coffee break

11:10-12:30 Parallel sessions

GT & Political economy, Amphitheater (3 rd floor)	GT & Economics, Room 24 (1 st floor)
Antonin Macé <i>Repeated Majority Voting</i>	Miquel Oliu-Barton <i>Value-Positivity for Matrix Games</i>
Rida Laraki <i>Level-strategyproof Belief Aggregation Mechanisms</i>	Dotan Persitz <i>Design Invariance in the Classic Consumer Choice Problem</i>

12:30-14:30 Free time for lunch (see a list of recommended restaurants on our website)

14:30-16:30 Parallel sessions

GT & Economics, Amphitheater (3 rd floor)	GT & Networks, Room 24 (1 st floor)
Marco Scarsini <i>Ordinary and prophet planning under uncertainty in Bernoulli congestion games</i>	Sebastian Bervoets <i>Public Goods in Network: Comparative Statics Results</i>
Kohmei Makihara <i>Peer-review mechanism design to allocate good with externality</i>	Ron Peretz <i>Centrality Measure for Opinion Dynamics</i>
Marc Schröder <i>Popularity in location games</i>	Agnieszka Rusinowska <i>A Dynamic Analysis of Criminal Networks</i>

17:35 Departure for Frioul Island via the boat shuttle - Vieux-Port
 Le Bateau Frioul-If, 1 Quai de la Fraternité, 13001 Marseille

18:15-19:30 Free time on the Frioul Island

19:30-22:00 Dinner at La Grillade on Frioul Island and return to Marseille

Thursday, May 30

09:00-09:30 Welcoming coffee

09:30-10:50 Parallel sessions

GT & Cooperation, Amphitheater (3 rd floor)	GT & Learning, Room 24 (1 st floor)
Xavier Venel <i>Weighted average-convexity and Myerson Games</i>	Ed Plumb <i>Policy Gradient Methods in Repeated Games- Part One</i>
Michel Grabisch <i>The geometry of the set of balanced games</i>	Galit Ashkenazi <i>Policy Gradient Methods in Repeated Games- Part Two</i>

10:50-11:10 Coffee break

11:10-12:30 Parallel sessions

GT & Maths, Amphitheater (3 rd floor)	GT & Information, Room 24 (1 st floor)
Bruno Ziliotto <i>Prophet Inequalities Require Only a Constant Number of Samples</i>	Marie Laclau <i>A belief-based approach to signaling</i>
Abraham Neyman <i>Stochastic games with limited memory space</i>	Maël Le Treust <i>Linking mechanisms with few messages</i>

12:30-14:30 Free time for lunch

14:30-17:30 Social event: Orienteering race and puzzles in Marseille
 Meeting point at Norman Foster's Shade, Quai de la Fraternité, 13001 Marseille

18:00-21:30 Social event: Pétanque tournament and barbecue
 Meeting point at Pétanque Club du Pharo, Esplanade du Quinzième Corps, 13007 Marseille

Friday, May 31

09:00-09:30 Welcoming coffee

09:30-11:30 Parallel sessions

GT & Maths, Amphitheater (3 rd floor)	GT & Learning, Room 24 (1 st floor)
Eilon Solan <i>Bayesian games with nested information</i>	Vianney Perchet <i>Trading-off prices and privacy to achieve fairness</i>
Jérôme Renault <i>A folk theorem for finitely repeated games with public monitoring</i>	Etienne Boursier <i>Unravelling in Collaborative Learning</i>
Atulya Jain <i>Informing agents amidst biased narratives</i>	Yannick Jansen <i>Social learning and stubbornness</i>

11:30-12:30 Coffee break and Poster session

Poster session, Rooms 15 & 16 (ground floor)	
Sam Jackson	Ali Asadi
Emma Paladino	Guillaume Bataille

12:30-14:30 Free time for lunch

14:30-16:30 Parallel sessions

GT & Maths, Amphitheater (3 rd floor)	GT & Networks, Room 24 (1 st floor)
Anna Zseleva <i>A general definition of perfect equilibrium</i>	Felipe Garrido-Lucero <i>The Price of Fairness in Bipartite Matching</i>
Evan Friedman <i>Quantal Response Equilibrium with a Continuum of Types: Characterization and Nonparametric Identification</i>	Shaden Shabayek <i>A model of Elite interactions and Hidden Opinions</i>
Sylvain Sorin <i>Nash equilibria and variational inequalities</i>	Yann Bramoullé <i>Status Consumption in Networks: a Reference Dependent Approach</i>

16:30 End of the conference